# Course "Algorithmic Foundations of Sensor Networks"

Lecture 6: Energy-aware Routing Algorithms

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Spring Semester 2020-2021

#### Overview

- A The energy balance problem
- 3 A distance-based probabilistic energy balance protocol
- Another energy balance problem (residual-energy based)
- Other methods
  - Adjusting transmission ranges
  - An offline approach
  - Power aware routing
  - Lifetime maximizing routing
  - Load-balanced energy-aware routing

### A. The Energy Balance Problem (I)

Representative data propagation protocols

- Directed Diffusion (DD): a tree-structure protocol (suitable for low dynamics)
- LEACH: clustering (suitable for small area networks)
- Local Target Protocol (LTP): greedy, single-path optimization (best for dense networks)
- Probabilistic Forwarding Protocol (PFR): redundant optimized transmissions (good efficiency / fault-tolerance trade-offs, best for sparse networks)
- Energy Balance Protocol (EBP): guaranteeing same per sensor energy (prolong network life-time)

### The Energy Balance Problem (II)

All protocols tend to "strain" some specific nodes in the network.

- In a hop-by-hop scheme the nodes closer to the sink tend to be overused.
- In a direct transmission scheme the distant nodes tend to be overused.

"How can we achieve *equal energy dissipation per node* in order to prolong the network lifetime by avoiding early network disconnection?"

### B. A Probabilistic Energy Balance Protocol

(distance-based)

- Direct transmission cost is much larger than that of one-hop transmission and exhausts distant nodes.
- One-hop transmissions are cheap but tend to overuse nodes that lie closer to the sink.

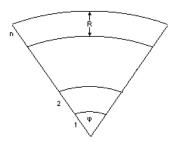
Solution: "Each node *chooses randomly* whether to propagate the event *one-hop closer to the sink* or to transmit it *directly to the sink*".

The *goal* is to "balance" the two types of transmissions and achieve equal average energy dissipation per sensor.

### The EBP Protocol (I)

#### Network Partition:

• *Partition* the network into *n* sectors, "*slices*", of width *R* (the transmission range).



### The EBP Protocol (II)

#### Data Propagation:

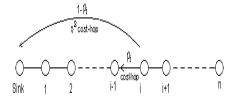
Each node in sector *i* propagates its messages according to the following rule:

- Propagate the message to sector i 1 with probability  $p_i$ .
- Propagate the message directly to the sink with probability  $1 p_i$ .

The *choice* of  $p_i$  is made such as the *average per sensor* energy dissipation is the same for all sensors in the network.

### An Instance of the Execution

There is a message on node i.



### Balanced Average per Sensor Energy Dissipation

- S<sub>i</sub>: the area size of sector i.
- $\mathcal{E}_i$ : the *total energy* dissipated in sector *i*.
- Sensor nodes are spread random uniformly in the network area. We want:

$$\frac{E[\mathcal{E}_i]}{S_i} = \frac{E[\mathcal{E}_j]}{S_i} \quad \forall i, j \in \{1, \dots n\}$$

This guarantees the balanced energy dissipation per sensor throughout the network.

### The Model & Assumptions

The events occur in random uniform positions in the network.

Let  $\epsilon_{ij}$  a random variable that measures the energy that dissipates the sector i so as to handle message j.

$$\epsilon_{ij} = \left\{ egin{array}{ll} cR^2 & ext{with probability } p_i \ c(iR)^2 & ext{with probability } 1-p_i \end{array} 
ight.$$

Clearly,

$$E[\epsilon_{ij}] = [i^2 - p_i(i^2 - 1)]cR^2$$

### Computation of $p_i$ (message handling)

- Let h<sub>i</sub> the number of messages that handles sector i.
- Let f<sub>i</sub> the number of messages that were forwarded to sector i.
- Let g<sub>i</sub> the number of messages that were generated in sector i.

Clearly:

$$h_i = f_i + g_i$$

By linearity of expectation:

$$E[h_i] = E[f_i] + E[g_i]$$

even though  $h_i$ ,  $f_i$ ,  $g_i$  are not independent.



### Computation of $p_i$

#### Lemma

The following relationship holds:

$$E[f_i] = p_{i+1}E[h_{i+1}] = p_{i+1} \cdot (E[f_{i+1}] + E[g_{i+1}])$$

Clearly:

$$\rho_{i+1} = \frac{E[f_i]}{E[f_{i+1}] + E[g_{i+1}]}$$

The Energy Balance Property:

$$E\left[\frac{\sum_{k=1}^{h_i} \epsilon_{ik}}{S_i}\right] = E\left[\frac{\sum_{k=1}^{h_j} \epsilon_{jk}}{S_j}\right] \quad \forall i, j \in \{1, \dots n\}$$

### A recurrence relation for $p_i$

$$a(i+1)E[f_{i+1}] - (d(i)+a(i))E[f_i] + d(i-1)E[f_{i-1}] = a(i)E[g_i] - a(i+1)E[g_{i+1}]$$

where

$$a(i) = \frac{i^2}{2i-1}$$
  $d(i) = \frac{(i+1)^2-1}{2i+1}$ 

Initial conditions:

$$E[f_n] = 0 \quad E[f_0] = n$$

### Computation of $p_i$

#### Structure of the rest of solution evaluation.

- First we transform the recurrence into a *simpler recurrence* with only *two successive terms* (whose coefficient is 1).
- Having solved the latter recurrency, we solve the initial one.
- Having computed the values of  $E[f_i]$  for i = 1, ..., n, we compute the exact values of probabilities  $p_i$ .

#### The exact solution

- The solution:

$$E[f_i] = -\sum_{k=1}^{n-i} \frac{\prod_{j=k}^{n-i+1} a(n-j)}{\prod_{j=k}^{n-i} d(n-j)} \cdot \left( \sum_{j=1}^{n-k} (a(j)E[g_j] - a(j+1)E[g_{j+1}]) + a(1) \cdot E[f_1] \right)$$

where

$$\prod_{i=1}^{i-1}a(i)=1$$

- Easily computed in a repetitive manner
- Thus we can calculate pi's:

$$p_{i+1} = \frac{E[f_i]}{E[f_{i+1}] + E[g_{i+1}]}$$

### A closed approximate form for $p_i$

If 
$$E[f_i] \simeq E[f_{i-1}]$$
 then

$$p_i = 1 - \frac{3x}{(i+1)(i-1)}$$
 for  $3 \le i \le n$ 

 $p_2 = x$  and can be set to  $\frac{1}{2}$ 

 $E[f_i] \simeq E[f_{i-1}]$  is realistic because:

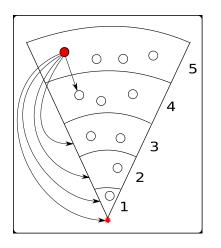
- $S_i \simeq S_{i-1}$
- $p_i \simeq p_{i-1}$ .

### Comments on p<sub>i</sub>

- when i is large, p<sub>i</sub> is large, i.e. when far away from the sink it is better to move hop-by-hop, to avoid spending too much energy.
- when i becomes small,  $p_i$  is small, i.e. when we approach the sink it is better to transmit directly in order to bypass the critical region (and since energy consumption is small).

### C. Another Energy Balance Protocol

(based on residual energy)

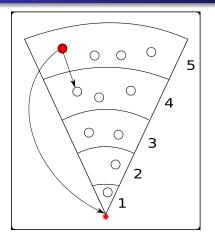


This new algorithm balances energy consumption:

- Slicing of the network
- Generalized data propagation algorithm, allows to jump over bottle-neck nodes

Note: do hops to "intermediate" slices help?

### Lifespan Maximization



#### Main Theoretical Result

Lifespan is maximized by a *mixed* data propagation algorithm

#### Application

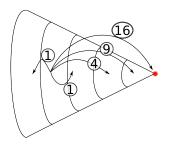
We use this fact to propose a distributed optimal data propagation algorithm

- mixed propagation: only single hops and direct to sink transmissions
- mixed strategies beat every other possible strategy (wrt. lifespan)

### Model

- 1 Energy cost: Sending a message from slice *i* to *j* costs  $(i - j)^2$ E/msg
- 2  $f_{i,j}$  is the message rate from slice i slice to slice j msg/t

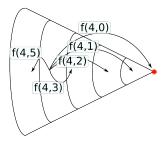
	sink	1	2	3	4
sink	0	1	4	9	16
1	1	0	1	4	9
2	4	1	0	1	4
3	9	4	1	0	1
4	16	9	4	1	0



### Model

- 1 Energy cost: Sending a message from slice *i* to *j* costs  $(i - j)^2$ E/msg
- 2  $f_{i,j}$  is the message rate from slice i slice to slice j msg/t

	sink	1	2	3	4
sink	f <sub>0,0</sub>	f <sub>0,1</sub>	f <sub>0,2</sub>	f <sub>0,3</sub>	$f_{0,4}$
1	f <sub>1,0</sub>	$f_{1,1}$	$f_{1,2}$	$f_{1,3}$	$f_{1,4}$
2	f <sub>2,0</sub>	$f_{2,1}$	$f_{2,2}$	$f_{2,3}$	$f_{2,4}$
3	f <sub>3,0</sub>	f <sub>3,1</sub>	$f_{3,2}$	$f_{3,3}$	$f_{3,4}$
4	$f_{4,0}$	$f_{4,1}$	$f_{4,2}$	$f_{4,3}$	$f_{4,4}$



### Generalized-flow maximization

#### **Problem**

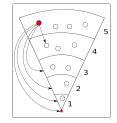
Given a WSN: Maximize the generalized network flow

- Given the detection rates  $f_{0,i} := g_i$
- Given the available energy: b<sub>i</sub>

#### LP to maximize the generalized-flow:

Maximize T in:

- 1  $f_{0,i} = Tg_i$  Detection rates
- 2  $\sum_{i=0}^{N} f_{i,j}(i-j)^2 \le b_i$  Energy constraint
- 3  $\sum_{j=0}^{N} f_{i,j} = \sum_{j=0}^{N} f_{j,i}$  Flow equations



- g<sub>i</sub>: event generation rates (i.e. data injected at i)
- maximize time  $T \Rightarrow$  lifespan maximization

### Mixed-flow maximization

#### **Problem**

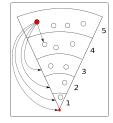
Given a WSN: Maximize the mixed network flow

- Given the detection rates  $f_{0,i} := g_i$
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Maximize T in:

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- 3  $\sum_{j=0}^{N} f_{i,j} = \sum_{j=0}^{N} f_{j,j}$  Flow equations
- 4  $f_{i,j} = 0$  if  $j \notin \{0, i-1\}$  mixed flow constraint



### Mixed-flow maximization

#### Problem

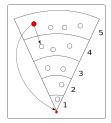
Given a WSN: Maximize the mixed network flow

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- Given the available energy: bi

#### LP to maximize the mixed-flow:

Maximize T in:

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- 3  $\sum_{j=0}^{N} f_{i,j} = \sum_{j=0}^{N} f_{j,i}$  Flow equations
- **4**  $f_{i,j} = 0$  if  $j \notin \{0, i-1\}$  mixed flow constraint
  - (4) guarantess no hops to "intermediate" slices
  - (3) guarantees flow preservation



### Mixed-flows are optimal

#### Result

If there exists an NRG-balanced mixed flow

- 1 it maximizes the mixed-flow
- 2 it maximizes the generalized-flow

#### **Application**

We can maximize the generalized-flow problem using:

- a mixed-flow
- a local property (energy-balance)

### A distributed algorithm

Definition

#### Inputs

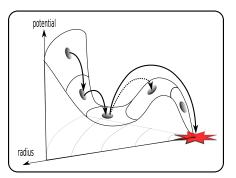
- **1** Each node has a potential  $potential(n) \simeq EnergySpent(n)$
- 2 Each node knows its list of neighbours  $V_n$
- 3 Each node knows the potential of its neighbours

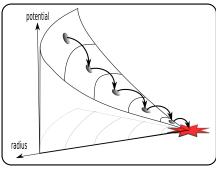
#### Algorithm Propagate Data

- Find m: the lowest potential neighbour
- If potential(m) < potential(self) then send data to m</li>
- Else send data directly to the sink

### A distributed algorithm

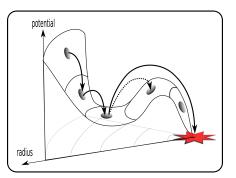
Illustration

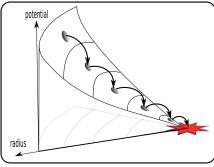




### A distributed algorithm

Illustration





#### Remark

- The algorithm produces a mixed flow
- The algorithm balances energy

### Stability of the Algorithm

A Markov chain approach

#### Inputs

- Let λ<sub>i</sub> be the probability that the event occurs in slice i
- $X_i(t)$  is the energy spent by slice i at time t = 1, 2, 3, ...

#### We consider

$$X(t) = \begin{pmatrix} X_N(t) - X_{N-1}(t) \\ X_{N-1}(t) - X_{N-2}(t) \\ \vdots \\ X_2(t) - X_1(t) \end{pmatrix}$$
•  $\{X(t)\}_{t \geq 0}$  is a Markov Chain\*
• If  $\lambda_i > 0$ , the Markov class irreducible\*\*

#### Remarks

- If  $\lambda_i > 0$ , the Markov chain

$$X_2(t) - X_1(t)$$
We would like to have  $X(t) \stackrel{t}{\to} \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$ 

<sup>\*</sup> a memorylessness stochastic process

<sup>\*\*</sup> the process can move from any state to any state. Such processes converge to a stable distribution.

### Stability of the algorithm

Note:  $\lambda_i > 0$  is necessary for irreducibility but not always realistic Thus, we give sufficient conditions for stability

#### Theorem

If  $i^2 \lambda_i > (i-1)^2 \lambda_{i-1}$ , the Markov chain X(t) is stable around A, with

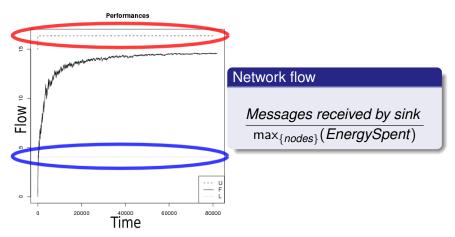
$$A = \left\{ X \in \mathbb{R}^{N-1} : |X_i(t) - X_{i-1}(t)| \le \frac{i^2}{2}, i = 2, ..., N \right\}$$

In other words, quite similar energy dissipation in adjacent sectors i, i – 1.

### **Simulations**

- Scatter nodes randomly over a region
- Events are generated randomly
- Data is propagated according to the algorithm

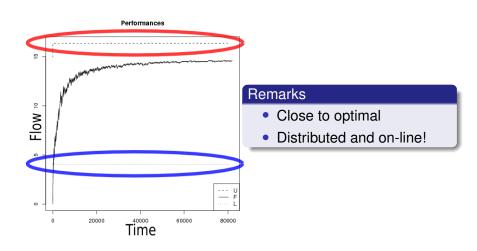
- 1000 sensors randomly dispersed over a 10m disc
- Sink at the center of the disc
- Potential function potential(n) = Energy\_Spent(n)

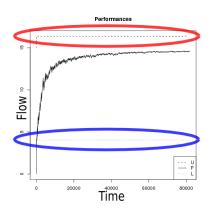


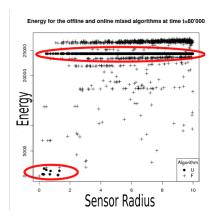
F: the flow of the algorithm

*U*: maximum possible flow (offline, computed by an LP)

L: maximum possible flow without direct transmissions



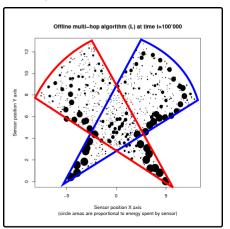




- off-line ideal flow U balances the energy load
- the online algorithm performs very well

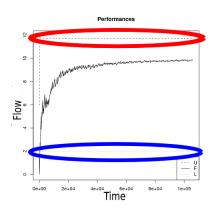
#### Second Simulation

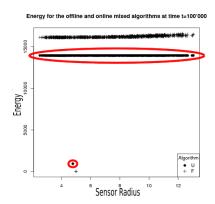
- 600 sensors randomly dispersed over 2 intersecting 30° sector graphs of 10m diameter with one sink at the narrow end of each sector
- events can be reported to either sink



#### Second Simulation

- 600 sensors randomly dispersed over 2 intersecting 30° sector graphs of 10m diameter with one sink at the narrow end of each sector
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### Summary

- 1 Prove that optimal solution belongs to a subset of realistic data propagation algorithms: a *mixed strategy* which is *energy balanced*
- Propose a distributed algorithm based on theoretical results
- 3 Show that the algorithm is efficient (Markov chain context and simulations)

### D. Other Methods

- Adjusting transmission ranges
- An offline approach
- Power aware routing
- Lifetime maximizing routing
- Load-balanced energy-aware routing

## D1. Adjusting transmission ranges to avoid energy holes

#### Design Guidelines for Maximizing Lifetime and Avoiding Energy Holes in Sensor Networks with Uniform Distribution and Uniform Reporting

S. Olariu, I. Stojmenovic in INFOCOM 2006

- Uniformly distributed sensors, each sending roughly the same number of reports to the sink
- They prove that to minimize energy spent, all sectors must have the same width (which they evaluate)
- This choice, however, leads to uneven energy depletion.
   Towards energy balance, sector widths must be fine-tuned
- As expected, the width of sectors in energy-balanced network decreases as we near the sink



### D2. An offline approach

#### On the Energy Hole Problem of Nonuniform Node Distribution in Wireless Sensor Networks

X. Wu, G. Chen, S. K. Das in MASS 2006

- They find that in a circular sensor network with a nonuniform node distribution and constant data reporting, the unbalanced energy depletion among the nodes in the whole network is unavoidable
- A suboptimal energy efficiency among the inner parts of the network is possible if the number of nodes increases with geometric proportion from the outer parts to the inner ones
- They also present a routing algorithm with this node distribution strategy

### D3. Energy balance under mobility

### Energy balanced data propagation in wireless sensor networks with diverse node mobility

D. Efstathiou, I. Kotsogiannis, S. Nikoletseas in MOBIWAC 2011

- This work is the first studying the energy balance property in wireless networks where the nodes are highly and dynamically mobile
- They propose a new diverse mobility model which is easily parametrized
- They also present a new protocol which tries to adaptively exploit the inherent node mobility in order to achieve energy balance in the network in an efficient way

### D4. Power-Aware Routing

- In its basic version, the method selects routes in such a way as to prefer nodes with longer remaining battery lifetime (residual energy).
- Let  $R_i$  the remaining energy of an intermediate node i. The following link metric is used for all links out of node i:

$$C_{ij}=rac{1}{R_i}$$

 A shortest-cost path algorithm (such as Dijkstra's or Bellman-Ford) is used to determine a path P, minimizing

$$\sum_{i\in\mathcal{P}}\frac{1}{R_i}$$

This way, nodes with residual energy  $R_i$  are favored.



### D5. Lifetime-Maximizing Routing (I)

- The previous method (avoiding low-energy nodes) avoids early node failures. On the other hand, methods minimizing per-hop transmission costs minimize the total energy spent. To optimize the system lifetime globally, both goals should be addressed simultaneously.
- A possible balance is to select the minimum energy path at the beginning (when all nodes have high energy) and avoiding the low residual energy nodes later during the protocol evolution.

### Lifetime-Maximizing Routing (II)

This can be implemented by the following link metric:

$$C_{i,j} = T_{i,j}^a \cdot R_i^{-b} \cdot E_i^c$$

where  $T_{i,j}$  the transmission cost on the (i,j) link,  $R_i$  the residual energy of node i and  $E_i$  the initial energy of node i.

- The choice of the *a*, *b*, *c* parameters allows addressing *different* performance priorities and their combinations:
  - If (a, b, c) = (0, 0, 0) we get a minimum number of hops protocol.
  - If (a, b, c) = (1, 0, 0) we get the minimum total energy per packet protocol.
  - If b=c, we have normalized residual energies (e.g. based on initial energy at the node), while c=0 implies absolute residual energies.
  - If (a, b, c) = (0, 1, 0) we get the power-aware routing method described previously.
- Simulation results suggest that a non-zero a and a relatively large b = c terms (e.g. (1, 50, 50)) provide best performance.